

# OBBLM Match Report



## Windmill Greenskins - Kadrin 40Miners Orc - Dwarf



Score: -  
Gate: k

Winnings	Fan Factor	Total team CAS	FAME
	<input type="checkbox"/> +1 <input type="checkbox"/> 0 <input type="checkbox"/> -1		

### Windmill Greenskins

TV: 1520k - ReRolls: 3 - Apothecary: 1 - Fan Factor: 7 - Assistant Coaches: 0 - Cheerleaders: 0 - Played: 12 - Win pct.: 38 - ELO: 180 - CAS inflicted: 15

Nr	Position	MA	ST	AG	AV	Skills	SPP	MVP	Cp	Td	Int	BH	SI	Ki	Inj
1	Black Orc Blocker	4	4	2	9	Block	9								
2	Black Orc Blocker	4	4	2	9		5								
4	Black Orc Blocker	4	4	2	9	Block, Mighty Blow	16								
5	Thrower	5	3	3	8	Sure Hands, Pass, Block, Fend, Tackle	31								
6	Blitzer	6	3	3	8	Block, -1 Av	0								
7	Blitzer	6	3	3	9	Block, Mighty Blow	11								
8	Blitzer	6	3	3	9	Block, Mighty Blow, Guard	23								
9	Blitzer	6	3	3	9	Block, Mighty Blow, Guard	18								
10	Lineman	5	3	3	9		1								
11	Lineman	5	3	3	9		0								

MNG  Journeyman  Used journeyman  New skill available

Winnings	Fan Factor	Total team CAS	FAME
	<input type="checkbox"/> +1 <input type="checkbox"/> 0 <input type="checkbox"/> -1		

### Kadrin 40Miners

TV: 1650k - ReRolls: 3 - Apothecary: 1 - Fan Factor: 10 - Assistant Coaches: 0 - Cheerleaders: 0 - Played: 26 - Win pct.: 52 - ELO: 209 - CAS inflicted: 60

Nr	Position	MA	ST	AG	AV	Skills	SPP	MVP	Cp	Td	Int	BH	SI	Ki	Inj
1	Troll Slayer	5	3	2	8	Block, Dauntless, Frenzy, Thick Skull, Mighty Blow, Guard, Stand Firm, S.G. 2*	38								
2	Troll Slayer	5	3	2	8	Block, Dauntless, Frenzy, Thick Skull, Stand Firm, Mighty Blow, Guard, S.G. 3*	44								
3	Runner	7	3	3	8	Sure Hands, Thick Skull, Block, Nerves of Steel, Kick, Kick-off Return, S.G. 3*, +1 Ma	98								
4	Runner	6	3	2	8	Sure Hands, Thick Skull, -1 Ag	0								
5	Blitzer	5	3	3	9	Block, Thick Skull, Mighty Blow, Guard, Tackle, S.G. 3*	39								
6	Blitzer	5	3	3	9	Block, Thick Skull, Mighty Blow, Guard, S.G. 3*	25								
7	Blocker	4	3	2	9	Block, Tackle, Thick Skull, Guard, Mighty Blow, S.G. 3*	23								
8	Blocker	4	3	1	9	Block, Tackle, Thick Skull, -1 Ag, MNG	0								
9	Blocker	4	2	2	9	Block, Tackle, Thick Skull, -1 St, MNG	0								
10	Blocker	4	3	2	9	Block, Tackle, Thick Skull	0								
11	Blocker	4	3	2	9	Block, Tackle, Thick Skull, S.G. 1*	4								

MNG  Journeyman  Used journeyman  New skill available