

OBBLM Match Report



Ninety Nine Nightmares - Sin City Nightmares

Chaos - Necromantic

Score: -
Gate: k

Winnings	Fan Factor	Total team CAS	FAME
	<input type="checkbox"/> +1 <input type="checkbox"/> 0 <input type="checkbox"/> -1		

Ninety Nine Nightmares

TV: 2140k - ReRolls: 4 - Apothecary: 1 - Fan Factor: 9 - Assistant Coaches: 3 - Cheerleaders: 3 - Played: 30 - Win pct.: 48 - ELO: 204 - CAS inflicted: 74

Nr	Position	MA	ST	AG	AV	Skills	SPP	MVP	Cp	Td	Int	BH	SI	Ki	Inj
1	Beastman	6	3	3	8	Horns, Sure Hands, Block, Guard	45								
2	Beastman	6	3	3	8	Horns, Block, Guard	29								
3	Beastman	5	3	3	8	Horns, Tackle, -1 Ma, MNG	6								
5	Beastman	6	3	3	8	Horns, Block, Dodge	30								
6	Beastman	6	3	3	8	Horns, Block, Tackle, Mighty Blow, 1 Ni	35								
9	Beastman	6	3	3	8	Horns, Block, Guard, Claw	33								
10	Minotaur	4	5	2	8	Loner, Frenzy, Horns, Mighty Blow, Thick Skull, Wild Animal, Claw, Foul Appearance, Block, -1 Ma	44								
11	Beastman	6	3	3	7	Horns, Block, -1 Av	15								
13	Beastman	6	3	3	8	Horns, Dodge	11								
14	Beastman	6	3	3	8	Horns, Block, Mighty Blow, Tackle, 1 Ni	41								
19	Chaos Warrior	5	4	3	9	Block, Guard	29								
20	Chaos Warrior	5	4	3	9	Block, Mighty Blow, Tackle	40								
22	Chaos Warrior	5	4	3	9	Block, Mighty Blow	29								
23	Chaos Warrior	5	4	3	9	Block, Guard	25								

MNG Journeyman Used journeyman New skill available

Winnings	Fan Factor	Total team CAS	FAME
	<input type="checkbox"/> +1 <input type="checkbox"/> 0 <input type="checkbox"/> -1		

Sin City Nightmares

TV: 1810k - ReRolls: 4 - Apothecary: 0 - Fan Factor: 9 - Assistant Coaches: 2 - Cheerleaders: 2 - Played: 19 - Win pct.: 74 - ELO: 273 - CAS inflicted: 48

Nr	Position	MA	ST	AG	AV	Skills	SPP	MVP	Cp	Td	Int	BH	SI	Ki	Inj
1	Flesh Golem	4	4	2	9	Regeneration, Stand Firm, Thick Skull, Block, Guard	28								
2	Zombie	4	3	2	8	Regeneration	0								
3	Wight	6	3	3	8	Block, Regeneration, Mighty Blow, Guard, 1 Ni	24								
4	Zombie	4	3	2	8	Regeneration	4								
5	Flesh Golem	4	4	2	9	Regeneration, Stand Firm, Thick Skull, Guard	8								
7	Wight	6	3	3	8	Block, Regeneration, Mighty Blow, Tackle	28								
8	Ghoul	7	3	3	7	Dodge	1								
9	Necromantic Werewolf	8	3	3	8	Claw, Frenzy, Regeneration	0								
10	Necromantic Werewolf	8	3	3	8	Claw, Frenzy, Regeneration, Block, Tackle, Dodge, Mighty Blow	59								
11	Zombie	3	3	2	8	Regeneration, Block, -1 Ma	7								
12	Zombie	4	3	2	8	Regeneration, Block	9								
13	Ghoul	7	3	3	7	Dodge, Block, Tackle, Mighty Blow	32								
14	Zombie	4	3	2	8	Regeneration	5								
15	Zombie	4	3	2	8	Regeneration	0								
16	Zombie	4	3	2	8	Regeneration	0								

MNG Journeyman Used journeyman New skill available