

Harlem Orc Trotter

Race: Orc

Head Coach: degli

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Cheese	Blitzer	6	3	3	9	Block, Mighty Blow, Tackle, Guard, Frenzy, S.G. 2*			3		14	4	57	160 000
2	Hammer	Blitzer	6	3	3	9	Block, Tackle, S.G. 1*		2	1		2		9	100 000
3	Mighty	Blitzer	7	3	3	9	Block, Mighty Blow, S.G. 2*, +1 Ma		1	4			1	18	130 000
4	Bullet	Blitzer	6	3	3	9	Block, Mighty Blow, Guard, Dodge, S.G. 2*			4	1	5	2	34	150 000
5	Quake	Black Orc Blocker	4	4	2	9	Block, S.G. 2*, 1 Ni					1	1	7	100 000
6	Moose	Black Orc Blocker	4	4	2	9	Block, S.G. 2*					5	1	15	100 000
7	TNT	Black Orc Blocker	4	4	2	9	S.G. 2*						1	5	80 000
8	Bull	Black Orc Blocker	4	4	2	9	Block, S.G. 2*			1		2	1	12	100 000
9	The Shot	Thrower	5	3	3	8	Sure Hands, Pass, Block, Accurate, Leader, S.G. 2*		4	7	1		4	47	130 000
11	Scooter	Lineman	5	3	3	9	Block, S.G. 2*					6		12	70 000
12	Fereng	Lineman	5	3	3	9									50 000
13	Deto	Goblin	6	2	3	7	Right Stuff, Dodge, Stunty, Block			1			1	8	70 000
16	Big Easy II	Troll	4	5	1	9	Loner, Always Hungry, Mighty Blow, Really Stupid, Regeneration, Throw Team-Mate, Guard, Stand Firm					2	4	24	150 000

Total number of players next game: 13/13

Totals (excl TV for MNG players): 7 21 2 37 20 248 1 390 000

Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

Inducements (for next match)

Bloodweiser Babes (0-2):	___ x	50 000
Bribes (0-3):	___ x	100 000
Extra Training (0-4):	___ x	100 000
Halfing Master Chef (0-1):	___ x	300 000
Wandering Apothecaries (0-2):	___ x	100 000
Wizard (0-1):	___ x	0
Card budget:	x	0
Gate:		
FAME:		



Team Goods

Rerolls:	3	x	60 000	=	180 000
Fan Factor:	9	x	10 000	=	90 000
Assistant Coaches:	1	x	10 000	=	10 000
Cheerleaders:	1	x	10 000	=	10 000
Apothecary:	1	x	50 000	=	50 000
Treasury:					420 000
Team Value (incl MNGs value):					1 730 000
Induced Value:					0
Match Value (TV for match):					1 730 000

ROSTER BY
OBBLM

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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