

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Rhotghar	Runner	7	3	4	7	Dump-Off, Accurate, Strong Arm		5	5			1	25	130 000
2	Rabah	Lineman	6	3	4	8				1		1		5	70 000
3	Blaklan	Lineman	6	3	4	8							1	5	70 000
4	Nihil	Blitzer	7	3	4	8	Block, Tackle, Mighty Blow			2		5		16	150 000
5	Dheller	Lineman	6	3	4	8									70 000
6	Elhark	Witch Elf	7	3	4	7	Frenzy, Dodge, Jump Up, Block			1		2	1	12	130 000
7	Nisbeth	Witch Elf	7	3	4	7	Frenzy, Dodge, Jump Up, Block		2	1		2		9	130 000
8	Annihilus	Blitzer	7	3	4	8	Block, Dodge, Strip Ball			2		2	2	20	140 000
10	Rhomtul	Lineman	6	3	4	8									70 000
11	Threblank	Lineman	6	3	4	8	Block						2	10	90 000
12	Nihilian	Blitzer	7	3	4	8	Block, Dodge			2			1	11	120 000
13	Mar-Evill	Lineman	6	3	4	8							1	5	70 000
16	Nephelim	Blitzer	7	3	4	8	Block, Dodge		1	1		1		6	120 000

Total number of players next game: 13/13

Totals (excl TV for MNG players): 8 15 0 13 9 124 1 360 000

Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000

Bribes (0-3): ___ x 100 000

Extra Training (0-4): ___ x 100 000

Halfling Master Chef (0-1): ___ x 300 000

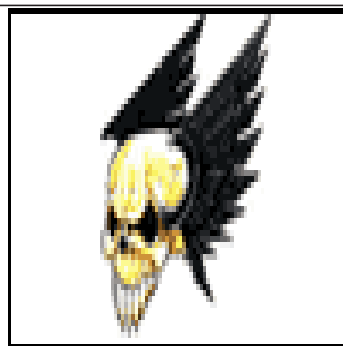
Wandering Apothecaries (0-2): ___ x 100 000

Wizard (0-1): ___ x 0

Card budget: x 0

Gate:

FAME:



Team Goods

Rerolls: 2 x 50 000 = 100 000

Fan Factor: 7 x 10 000 = 70 000

Assistant Coaches: 0 x 10 000 = 0

Cheerleaders: 0 x 10 000 = 0

Apothecary: 1 x 50 000 = 50 000

Treasury: 0

Team Value (incl MNGs value): 1 580 000

Induced Value: 0

Match Value (TV for match): 1 580 000

