

# Full Metal Alchemist

Race: Wood Elf

Head Coach: scuro

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Edward Elric	Wardancer	8	3	4	7	Block, Dodge, Leap				1	1		4	120 000
3	Wirny Rocbell	Catcher	8	2	4	7	Catch, Dodge, Sprint, Block			2				6	110 000
4	Riza Hawkeye	Catcher	8	2	4	7	Catch, Dodge, Sprint		3					3	90 000
5	Lan Fan	Catcher	8	2	4	7	Catch, Dodge, Sprint								90 000
7	Roy Mustang	Thrower	7	3	4	7	Pass		1					1	90 000
8	Alex Luis Armstrong	Treeman	2	6	1	10	Loner, Mighty Blow, Stand Firm, Strong Arm, Take Roots, Thick Skull, Throw Team-Mate								120 000
9	Ling Yao	Lineman	7	3	4	7	Guard		1				2	11	100 000
10	Vato Falman	Lineman	7	3	4	7									70 000
12	Maes Huglies	Lineman	7	3	4	7									70 000
13	Kain Fury	Lineman	7	3	4	7									70 000

Total number of players next game: 10/10

Totals (excl TV for MNG players): 5 2 1 1 2 25 930 000

Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value

<p><b>Inducements</b> (for next match)</p> <p>Bloodweiser Babes (0-2): ___ x 50 000</p> <p>Bribes (0-3): ___ x 100 000</p> <p>Extra Training (0-4): ___ x 100 000</p> <p>Halfling Master Chef (0-1): ___ x 300 000</p> <p>Wandering Apothecaries (0-2): ___ x 100 000</p> <p>Wizard (0-1): ___ x 0</p> <p>Card budget: x 0</p> <p>Gate:</p> <p>FAME:</p>		<p><b>Team Goods</b></p> <p>Rerolls: 1 x 50 000 = 50 000</p> <p>Fan Factor: 0 x 10 000 = 0</p> <p>Assistant Coaches: 0 x 10 000 = 0</p> <p>Cheerleaders: 0 x 10 000 = 0</p> <p>Apothecary: 0 x 50 000 = 0</p> <p>Treasury: 0</p> <p><b>Team Value (incl MNGs value): 980 000</b></p> <p><b>Induced Value: 0</b></p> <p><b>Match Value (TV for match): 980 000</b></p>
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